

**NAME**

x10event – X10 event handler and device description file

**SYNOPSIS**

~x10/x10event

**DESCRIPTION**

**x10event** is a shell script which contains the event handlers for the **x10iod(1)** X10 I/O daemon. It also describes the devices assigned to various house/unit codes. These descriptions take the form of shell commands, so the entire file can be validated with **bash -n** or **ksh -n**. The script uses the **function** keyword to locate event descriptions, so Bourne Shell (**sh(1)**) can not be used.

**Event handlers**

Event handlers take the form of a shell function. The function declaration must read **function module\_Xnn**, where *X* is the house code and *nn* is the unit code. The open-curly brace must be on the next line.

When properly formatted, during daemon startup **x10iod.init** will recognize this as an event description and configure the **me** property for the device, causing the daemon to invoke the **x10event** shell script, which in turn will invoke the function.

When invoked, an event handler is given 3 parameters: 1, house code; 2, unit code; and 3, event type. The event type will be one of the following: **AllOff**, **LightsOn**, **On**, **Off**, **Dim**, **Bright**, **LightsOff**, **HailRequest**, **HailAcknowledge**, **PresetDim0**, **PresetDim1**, **StatusOn**, **StatusOff**, or **StatusRequest**.

**Device descriptions**

The format for device descriptions is:

<**light|light\_group|appliance**> *Xnn description*

The *description* should be free of any characters that might interfere with shell processing as the file is also an executable shell script. The device code *Xnn* must be house and unit code, and must not be separated by whitespace.

- |                    |  |
|--------------------|--|
| <b>light</b>       | Indicates that device <i>Xnn</i> is a light, and adds a light group for the house code. When run as a script, <b>x10event</b> collects all <b>light</b> devices into a list in the variable <b>lights</b> .  |
| <b>light_group</b> | Creates a light group. When run as a script, <b>lightgroups</b> is created with a list of all house codes which possess lights. <b>light_group</b> can be used to force a house code to be added to this list, but is not usually necessary as the list is automatically formed from <b>light</b> entries. |
| <b>appliance</b>   | Registers a device as an appliance. When run as a list, <b>appliances</b> is constructed with a list of all appliances.  |

**EXAMPLE**

None.

**FILES**

~x10/x10event

**SEE ALSO**

**x10cli(1)**, **x10iod(1)**, **printf(3)**.